package mypackage;

import mypackage.circle;

import mypackage.rectangle;

import mypackage.perimeter;

import java.io.\*;

import java.util.\*;

public class demo

{

public static void main(String[] args)

{

mypackage.perimeter obj;

circle obj1 = new circle();

rectangle obj2 = new rectangle();

System.out.println("\n Calculating Perimeter of Circle ..");

obj=obj1;

obj.calculate();

System.out.println("\n Calculating Perimeter of Rectangle ..");

obj=obj2;

obj.calculate();

}

}